

Process Algebra with Local Communication

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Outline

Introduction

- Process Algebra

- Parallelism

- Global Communication

Local communication

- Extended Merge?

- Communication Operator

- Multiactions

- Advantages

- Example

What's Next?

Introduction - Process Algebra

We use **process algebra** to model processes such that we can, for example, verify properties.

The focus is usually on **interaction**.

Introduction - Process Algebra

Processes p, q, \dots consist of:

- actions a, b, \dots and
- inaction (or deadlock) δ , combined with
- operators, such as
 - the *sequential composition* \cdot , and
 - the *alternative composition* $+$.

For example, $a \cdot (b + c)$ is a process that first does an a followed by either a b or a c .

Introduction - Parallelism

To put processes in parallel we have the *merge* \parallel .

The merge interleaves the actions of both parameters.

$$a \parallel b = (a \cdot b) + (b \cdot a)$$

$$a \parallel (b \cdot c) = (a \cdot b \cdot c) + (b \cdot ((a \cdot c) + (c \cdot a)))$$

$$a \parallel (b + c) = (a \cdot (b + c)) + (b \cdot a) + (c \cdot a)$$

Introduction - Parallelism

The merge can be axiomatised with the *left merge* \ll .

The left merge is similar to the merge, but ensures that the left argument performs the first action.

We have that: $p \parallel q = (p \ll q) + (q \ll p)$

Introduction - Global Communication

For communication we typically add the **communication merge** $|$.

$$p \parallel q = (p \parallel\!\!\! \perp q) + (q \parallel\!\!\! \perp p) + (p | q)$$

CCS-style: $(a \cdot p) | (\bar{a} \cdot q) = \tau \cdot (p \parallel q)$

ACP-style: $(a \cdot p) | (b \cdot q) = \gamma(a, b) \cdot (p \parallel q)$

γ is the **communication function**

Introduction - Global Communication (ACP)

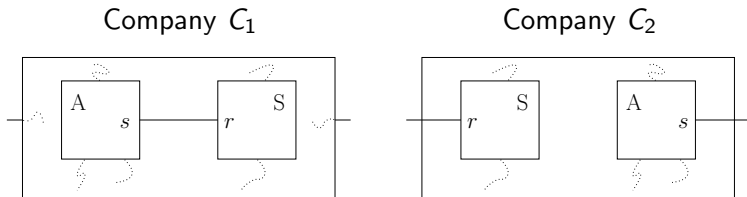
In ACP, a **global** communication function γ is defined.

Either a and b communicate (to an action c): $\gamma(a, b) = c$

Or they do *not* communicate: $\gamma(a, b) = \delta$

Introduction - Global Communication (ACP)

Assume two different companies C_1 and C_2 that develop components.

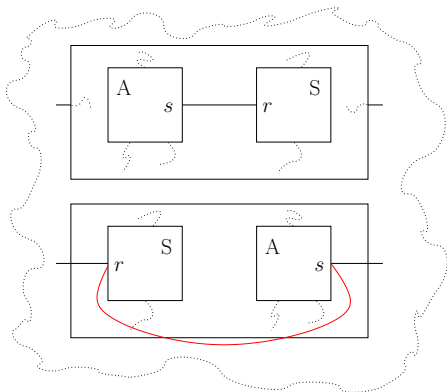


The component of C_1 requires r and s to communicate.

Introduction - Global Communication (ACP)

Simply putting the components of C_1 and C_2 together in a system possibly breaks their functionality.

This can only be solved by renaming the **internal** actions of the components!



Introduction - Global Communication (ACP)

Global communication breaks compositionality.

Conceptual oddity: actions can happen simultaneously, but **must** communicate to do so.

(As it is typically used, multi-way communication is elaborate.)

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Local Communication

For a compositional language we need **local communication**.

Local communication only defines communication where it is used.

How to define local communication?

Local Communication - Extended Merge?

As parameter to the *merge* : $p \parallel_{\{a|b \rightarrow c\}} q$?

Very similar to ACP, but every parallel operator must contain communication.

Nesting is tricky:

$$(p \parallel_{\{a|b \rightarrow c\}} q) \parallel_{\{d|e \rightarrow f\}} r \text{ vs. } p \parallel_{\{a|b \rightarrow c\}} (q \parallel_{\{d|e \rightarrow f\}} r).$$

This is more a **theoretical** solution.

Local Communication - Communication Operator

We **separate** the concepts of parallelism and communication!

The merge only takes care of “interleaving”.

A new *communication operator* Γ_C takes care of communication.

Local Communication - Communication Operator

We want a and b to communicate.

$$\Gamma_{\{a|b \rightarrow c\}}(a \parallel b) = \Gamma_{\{a|b \rightarrow c\}}((a \cdot b) + (b \cdot a)) = ?? c ??$$

The merge no longer takes care of communication, **but** now it has to facilitate communication.

Local Communication - Multiactions

We need true concurrency; the merge should not just interleave processes.

Actions must be able to occur simultaneously: **multiactions**.

A multiaction is a bag/multiset of actions. E.g. $\langle a, b, b \rangle$.

(Instead of action a we now write the singleton multiaction $\langle a \rangle$.)

Local Communication - Multiactions

Instead of adding a communication merge we add a synchronisation operator $|$.

$$p \parallel q = (p \ll q) + (q \ll p) + (p | q)$$

With $(\langle a, b \rangle \cdot p) | (\langle b, c \rangle \cdot q) = \langle a, b, b, c \rangle \cdot (p \parallel q)$.

$$\begin{aligned}\Gamma_{\{a|b \rightarrow c\}}(\langle a \rangle \parallel \langle b \rangle) &= \Gamma_{\{a|b \rightarrow c\}}((\langle a \rangle \cdot \langle b \rangle) + (\langle b \rangle \cdot \langle a \rangle) + \langle a, b \rangle) \\ &= (\langle a \rangle \cdot \langle b \rangle) + (\langle b \rangle \cdot \langle a \rangle) + \langle c \rangle\end{aligned}$$

Local Communication - Advantages

Our process algebra is compositional and has true concurrency.

Multi-way communication is much easier than before:

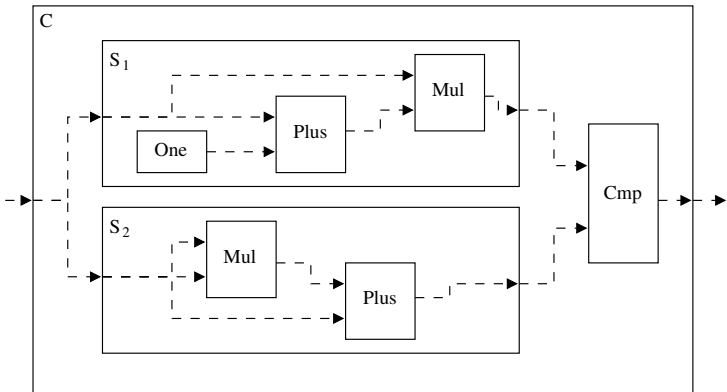
$$\nabla_{\{a|b|c|d\}}(\Gamma_{\{a|b|c|d \rightarrow e\}}(a \parallel b \parallel c \parallel d)) = e$$

The empty multiaction $\langle \rangle$ is the **silent step** τ !

$$\langle a, b, b \rangle \mid \langle \rangle = \langle a, b, b \rangle$$

$$\tau_{\{a\}}(\tau_{\{b\}}(\langle a, b, b \rangle)) = \tau_{\{a\}}(\langle a \rangle) = \langle \rangle$$

Local Communication - Example



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What's Next?

What's Next? mCRL2!

mCRL2 is LoCo with:

- slightly different syntax ($a|b|c$ vs. $\langle a, b, c \rangle$)
- higher-order data language (incl. predefined parts)
- time ($a^{\textcircled{5}}$)
- a cross-platform toolset

Info and downloads at <http://www.mcrl2.org/>.

Thank you for your attention!